

## Conway's Parallel Sorting Algorithm

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Received September 1, 1984

We analyze a parallel processor composed of  $(N - 1)$  finite state machines which is used to sort  $N$  keys. In one "cycle," comparisons and exchanges are made between pairs of adjacent keys. We show that the keys will be sorted after at most  $(2N - 3)$  cycles. © 1986 Academic Press, Inc.

The parallel processor we will study was suggested by Conway and communicated to the author by Early. It consists of  $(N - 1)$  finite state machines which are used to sort  $N$  keys,  $K_1, K_2, \dots, K_N$ , stored as  $m$ -bit binary words. The  $i$ th finite state machine  $FSM_i$  (see Fig. 1) is responsible for comparing the  $i$ th and  $(i + 1)$ th words.

On a given cycle,  $FSM_i$  will do one of two things:

1. Swap  $Word_i$  and  $Word_{i+1}$
2. Not swap  $Word_i$  and  $Word_{i+1}$ .

If either  $FSM_{i+1}$  or  $FSM_{i-1}$  assumes the *swap* state on a given cycle, then  $FSM_i$  must assume the *no swap* state because a given word can only swap with one neighbor on a given cycle.

A cycle is composed of  $m$  phases, one phase for each bit of the words being compared. On the first phase of a given cycle the largest bit of  $Word_i$  is sent to  $FSM_i$  and  $FSM_{i-1}$ .  $Word_N$  only sends a bit to  $FSM_{N-1}$  and  $Word_1$  only sends a bit to  $FSM_1$ .

Let us begin by analyzing the  $i$ th finite state machine  $FSM_i$  which has received the leading bits from  $Word_{i+1}$  and  $Word_i$ .  $FSM_i$  can assume one of three states: the *no swap* state denoted  $N_i$ , the *swap* state denoted  $S_i$ , or the *undecided* state denoted  $U_i$ . Initially all  $FSM_i$  are in state  $U_i$ . During a phase of a cycle each  $FSM_i$  receives a new bit  $Bit_i$  from  $Word_i$  and  $Bit_{i+1}$

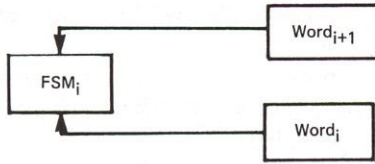


FIGURE 1

from  $Word_{i+1}$ , and then changes its state according to the following:

Old state	New state
$N_i$	$N_i$
$S_i$	$S_i$
$U_i$	(a) If $S_{i-1}$ or $S_{i+1}$ , or if $Bit_{i+1} > Bit_i$ , then $N_i$ else (b) If $Bit_i > Bit_{i+1}$ , then $S_i$ else (c) $U_i$

On each successive phase,  $FSM_i$  will receive the next largest bits of words  $Word_{i+1}$  and  $Word_i$ . As long as  $FSM_i$  is in the undecided state  $U_i$ , all previous bits of words  $Word_{i+1}$  and  $Word_i$  are identical. Upon receiving the new bits,  $FSM_i$  will assume a new state according to the criteria described above.

Thus,  $Word_{i+1}$  and  $Word_i$  will circulate in place as long as the finite state machines  $FSM_{i+1}$ ,  $FSM_i$ , and  $FSM_{i-1}$  are in the undecided state. If  $FSM_i$  ever assumes the *swap* state  $S_i$  then successive bits of  $Word_{i+1}$  and  $Word_i$  are swapped. Swapping these remaining bits will interchange  $Word_{i+1}$  and  $Word_i$ , since the earlier bits are all equal.

The reader should observe that if  $FSM_i$  assumes the *swap* state on a given phase then it is not possible for either  $FSM_{i+1}$  or  $FSM_{i-1}$  to also assume the swap state on the same phase. This is because if  $FSM_i$  assumes the swap state then  $Bit_{i+1}$  from  $Word_{i+1}$  in the higher position must be a 0, and  $Bit_i$  from  $Word_i$  in the lower position must be a 1. However,  $Word_{i+1}$  is the word in the lower position for  $FSM_{i+1}$  and  $Word_i$  is the word in the higher position for  $FSM_{i-1}$ . Consequently neither  $FSM_{i+1}$  nor  $FSM_{i-1}$  could meet the criteria to assume the swap state on this phase. Further, if  $FSM_i$  assumes the swap state  $S_i$ , then it sends this message to both  $FSM_{i+1}$  and  $FSM_{i-1}$  so that both of these finite state machines will assume the no swap state  $N_i$  in the next phase. This is because  $Word_{i+1}$  and  $Word_i$  can only be swapped by one finite state machine during a given cycle.

The question we examine is how many cycles this process requires to ensure that the keys are arranged in descending order. This provides a

natural measure of the "time complexity" for a parallel processor which can make comparisons simultaneously.

Let us establish some notation. We denote the keys by  $K_1, K_2, \dots, K_N$ . Let  $K_i(s)$  denote the position of key  $K_i$  after cycle  $s$ . Our sorting procedure is finished after cycle  $s$  provided

$$K_i(s) > K_j(s) \quad \text{whenever } K_i > K_j.$$

We thus think of the positions as "going up," pictorially:

Position  $N$   
 Position  $N - 1$   
 .  
 .  
 Position 1.

The sorting places higher values in higher numbered positions. We shall make the convention that positions  $N + 1, N + 2, \dots$  are filled by  $+\infty$ , and positions  $0, -1, \dots$  are filled by  $-\infty$ . With this convention, we can now make a definition:

**DEFINITION 1.** We say that key  $K_i$  is *attractive up* after cycle  $s$  if either of the following conditions is satisfied:

Condition 1. The key in position  $K_i(s) + 1$  is larger than  $K_i$ .

Condition 2. The key in position  $K_i(s) + 2$  is larger than  $K_i$ .

Following our convention, it follows that if key  $K_i$  is in either position  $N$  or position  $(N - 1)$  then  $K_i$  is attractive up. Similarly we define:

**DEFINITION 2.** We say that key  $K_i$  is *attractive down* after cycle  $s$  if either of the following conditions is satisfied:

Condition 1. The key in position  $K_i(s) - 1$  is smaller than  $K_i$ .

Condition 2. The key in position  $K_i(s) - 2$  is smaller than  $K_i$ .

**LEMMA 1.** Suppose key  $K_i$  is *attractive up* (resp. *down*) after cycle  $s$ . Then key  $K_i$  is *attractive up* (resp. *down*) after each cycle  $t > s$ .

*Proof.* There are three types of moves key  $K_i$  can make on cycle  $t$ :

(1) *Move down.*  $K_i$  swaps with the key immediately below itself, so  $K_i(t) = K_i(t - 1) - 1$ .

(2) *Move up.*  $K_i$  swaps with the key immediately above itself, so  $K_i(t) = K_i(t - 1) + 1$ .

(3) *Stationary.*  $K_i$  does not move on cycle  $t$ , so  $K_i(t) = K_i(t - 1)$ .



We examine each of these cases. If key  $K_i$  makes a move down on cycle  $t$ , then the key in position  $K_i(t-1) - 1$  is larger than  $K_i$ . After cycle  $t$  this key will be immediately above  $K_i$  in position  $K_i(t) + 1$  after cycle  $t$ . Consequently Condition 1 of Definition 1 will be satisfied and  $K_i$  will be attractive up after cycle  $t$ .

Next assume that  $K_i$  is attractive up after cycle  $(t-1)$  and makes a move up on cycle  $t$ . Then clearly Condition 2 of Definition 1 must have been satisfied after cycle  $(t-1)$ . Now examine the key in position  $K_i(t-1) + 2$  (if any). This key is larger than  $K_i$ . It cannot move down on cycle  $t$ , since  $K_i$  makes a move up. If this key makes a move up on cycle  $t$ , then Condition 2 will still be satisfied after cycle  $t$ . If this key remains stationary on cycle  $t$ , then Condition 1 will be satisfied after cycle  $t$ . In any case,  $K_i$  will remain attractive up after cycle  $t$ .

Finally assume that  $K_i$  is attractive up after cycle  $(t-1)$  and makes a stationary move on cycle  $t$ . If Condition 1 is satisfied after cycle  $(t-1)$  then clearly  $K_i$  will remain attractive up after cycle  $t$ . Thus we examine the case that Condition 2 is satisfied and Condition 1 is not satisfied. The keys are then arranged as follows:

The key  $K_j$  in position  $K_i(t-1) + 1$  is smaller than  $K_i$ .

The key  $K_r$  in position  $K_i(t-1) + 2$  is larger than  $K_i$ .

With this arrangement of keys,  $K_i$  will necessarily swap with  $K_j$  on cycle  $t$ , i.e.,  $K_i$  will not remain stationary on cycle  $t$ , a contradiction. Hence, in any case, if  $K_i$  is attractive up on cycle  $(t-1)$ , then  $K_i$  will remain attractive up after cycle  $t$ .

Observe that we have also shown:

**COROLLARY 2.** *If key  $K_i$  moves down on cycle  $t$ , then key  $K_i$  will be attractive up at each cycle  $s > t$ .*

Since the same proof works for attractive down, we may also state

**COROLLARY 3.** *If a key  $K_i$  moves up on cycle  $t$ , then key  $K_i$  will be attractive down at each cycle  $s > t$ .*

Let  $[j/2]$  denote the greatest integer less than or equal to  $j/2$ . We now may state:

**LEMMA 4.** *Every key whose position is less than or equal to  $[j/2]$  is attractive up after  $j$  cycles (where  $j < 2N$ ).*

*Proof.* Suppose key  $K_i$  is not attractive up after  $j$  cycles. Then by Corollary 2 at each cycle  $t \leq j$   $K_i$  moves up or remains stationary. Suppose that key  $K_i$  makes two successive stationary moves at cycles  $t$  and  $(t+1)$ .

Then one of the following must be true:

(a) The key in position  $K_i(t+1)+1$  is larger than  $K_i$  and  $K_i$  is attractive up, a contradiction; or

(b)  $K_i(t+1) = N$ , and  $K_i$  is attractive up, contradiction.

Thus key  $K_i$  will make at least one move up every other cycle, unless it reaches the top position. Hence after  $j$  cycles,

$$K_i(j) > \lceil j/2 \rceil \quad \text{for } j < 2N.$$

The lemma follows.

We may similarly state:

LEMMA 5. *Every key whose position is greater than or equal to  $N+1 - \lceil j/2 \rceil$  is attractive down after  $j$  cycles.*

Let  $\lceil N/2 \rceil$  denote the ceiling of  $N/2$ , i.e.,

$$\begin{aligned} \lceil N/2 \rceil &= N/2 && \text{if } N \text{ is even,} \\ &= (N+1)/2 && \text{if } N \text{ is odd.} \end{aligned}$$

LEMMA 6. *After  $(N + \lceil N/2 \rceil - 3)$  cycles, every key is attractive up and down.*

*Proof.* Suppose that there is a key  $K_i$  which is not attractive up. Then we can say the following about  $K_i$ :

(1) By Lemma 4, after  $2\lceil N/2 \rceil - 2$  cycles, the position of  $K_i$  is greater than  $\lceil N/2 \rceil - 1$ , i.e.,  $K_i(2\lceil N/2 \rceil - 2) > \lceil N/2 \rceil - 1$ .

(2) By Corollary 2, every move  $K_i$  makes is either a move up or a stationary move.

(3) *We claim:* On each cycle  $t > 2\lceil N/2 \rceil - 2$ ,  $K_i$  makes a move up.

To verify this claim, suppose to the contrary that key  $K_i$  makes a stationary move on cycle  $t > 2\lceil N/2 \rceil - 2$ . Then since  $K_i$  is not attractive up, there must be keys in locations  $K_i(t-1)+1$  and  $K_i(t-1)+2$  which are both smaller than  $K_i$ . In order for  $K_i$  to be stationary on cycle  $t$ , these two keys above  $K_i$  must swap positions. It follows that the key in position  $K_i(t-1)+2$  before cycle  $t$  must be smaller than both  $K_i$  and the key in position  $K_i(t-1)+1$ , and its position is greater than or equal to

$$\lceil N/2 \rceil + 2 \geq N + 1 - (\lceil N/2 \rceil - 1).$$

But the key in position  $K_i(t-1)+2$  is not attractive down after  $2\lceil N/2 \rceil - 2$  cycles, contradicting Lemma 5. Hence  $K_i$  must move up on each cycle  $t > 2\lceil N/2 \rceil - 2$ .

It follows that after  $(2\lceil N/2 \rceil - 2) + (\lceil N/2 \rceil - 1) = N + \lceil N/2 \rceil - 3$  cycles, the position of key  $K_i$  will be greater than  $(\lceil N/2 \rceil - 1) + (\lceil N/2 \rceil - 1) = N - 2$ , and  $K_i$  is attractive up as desired. A similar argument shows that  $K_i$  is attractive down after  $(N + \lceil N/2 \rceil - 3)$  cycles, which completes the proof. We may now state

**THEOREM 7.** *After at most  $(2N - 3)$  cycles, all keys will be sorted.*

*Proof.* After  $(N + \lceil N/2 \rceil - 3)$  cycles all keys are attractive up and down by Lemma 6.

*Claim.* On each cycle  $t > N + \lceil N/2 \rceil - 3$  at least two more keys, one "large" and one "small" will reach their final positions, until done.

To verify the claim, let  $K_i$  be the largest key not in its final position after cycle  $j$ , where  $j \geq N + \lceil N/2 \rceil - 3$ .  $K_i$  is attractive up so  $K_i$  must be one place below its final position. Observe that the key in position  $K_i(j) + 1$  must be less than  $K_i$ , else  $K_i$  would be in its final position. Further the key in position  $K_i(j) + 2$  (if any) must be larger than  $K_i$  else  $K_i$  would not be attractive up. It follows that  $K_i$  will move up on cycle  $(j + 1)$  and be in its final position after  $(j + 1)$  cycles.

Similarly, the smallest key not in its final position after cycle  $j$  is attractive down, and will reach its final position after  $(j + 1)$  cycles.

It follows that on each cycle  $t > N + \lceil N/2 \rceil - 3$  at least two move keys will reach their final positions until all keys are sorted. Thus after at most  $\lceil N/2 \rceil$  more cycles,  $(N + \lceil N/2 \rceil - 3) + (\lceil N/2 \rceil) = 2N - 3$  cycles total, all keys will be in their final positions.

Observe that although this establishes an upper bound for the number of cycles required to sort  $N$  keys, it is by no means clear that this is best possible.

Consider the following example: Place keys in positions 1 -  $N$  as follows:

Position	Key
$N$	00
$N - 1$	10
$N - 2$	10
$N - 3$	00
$N - 4$	10
$N - 5$	10
	$\vdots$
3	00
2	10
1	11

The order of keys 00, 10, 10 is repeated until the last three keys which are 00, 10, 11. It easily follows that the largest key, 11, in position 1 requires

$(\frac{4}{3})N - 1$  cycles to reach the top. Thus the best possible result is between  $(\frac{4}{3})N - 1$  and  $2N - 3$ . It seems reasonable to conjecture that after  $N + \lceil N/2 \rceil - 2$  cycles (see Lemma 6) all keys will be sorted, but no proof is known.

It would be interesting to know about the average behavior of this algorithm, although little is presently known about this.

#### ACKNOWLEDGMENT

The author wishes to express his appreciation to the referee for his insightful suggestions.

#### REFERENCE

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