

## Project Overview

Our project is a headphone amplifier of pre-established design that combines vacuum-tube and solid state circuitry and allows tone shaping of the audio signal. Below are the major milestones of the project.

- Create a Characterization Plan
- Heavily Characterize The Amplifier
- Design a Bass and Treble Tone Control Circuit
- Create a Custom PCB for The Amplifier and Tone Controls

## Requirements

### Features

- Audio-taper Volume Control
- 3.5mm Input
- ¼" TRS and 3.5mm Output
- Custom PCB
- Shielded Enclosure
- 24VDC Power Supply

### Characterization Plan Requirements

- Current Draw
- Input & Output Impedance
- Signal to Noise Ratio
- Crosstalk
- Using resistive loads of 25Ω, 70Ω, 300Ω, 600Ω :
  - Frequency Response
  - Slew Rate
  - Voltage Gain
  - Power Output @ 1kHz
  - Total Harmonic Distortion @ 1kHz
- Frequency Response to show effects of tone controls

## Results of First Semester

- Parts and Power Supply Ordered
- Custom PCB Ordered and Construction Begun
- Loaner Amplifier Testing and Analysis Completed
- Completion of Characterization Plan

## Second Semester Actions

- Complete Characterization of System
- Order and Construct Tone Control PCB
- Construct Shielded Enclosure

## Acknowledgements

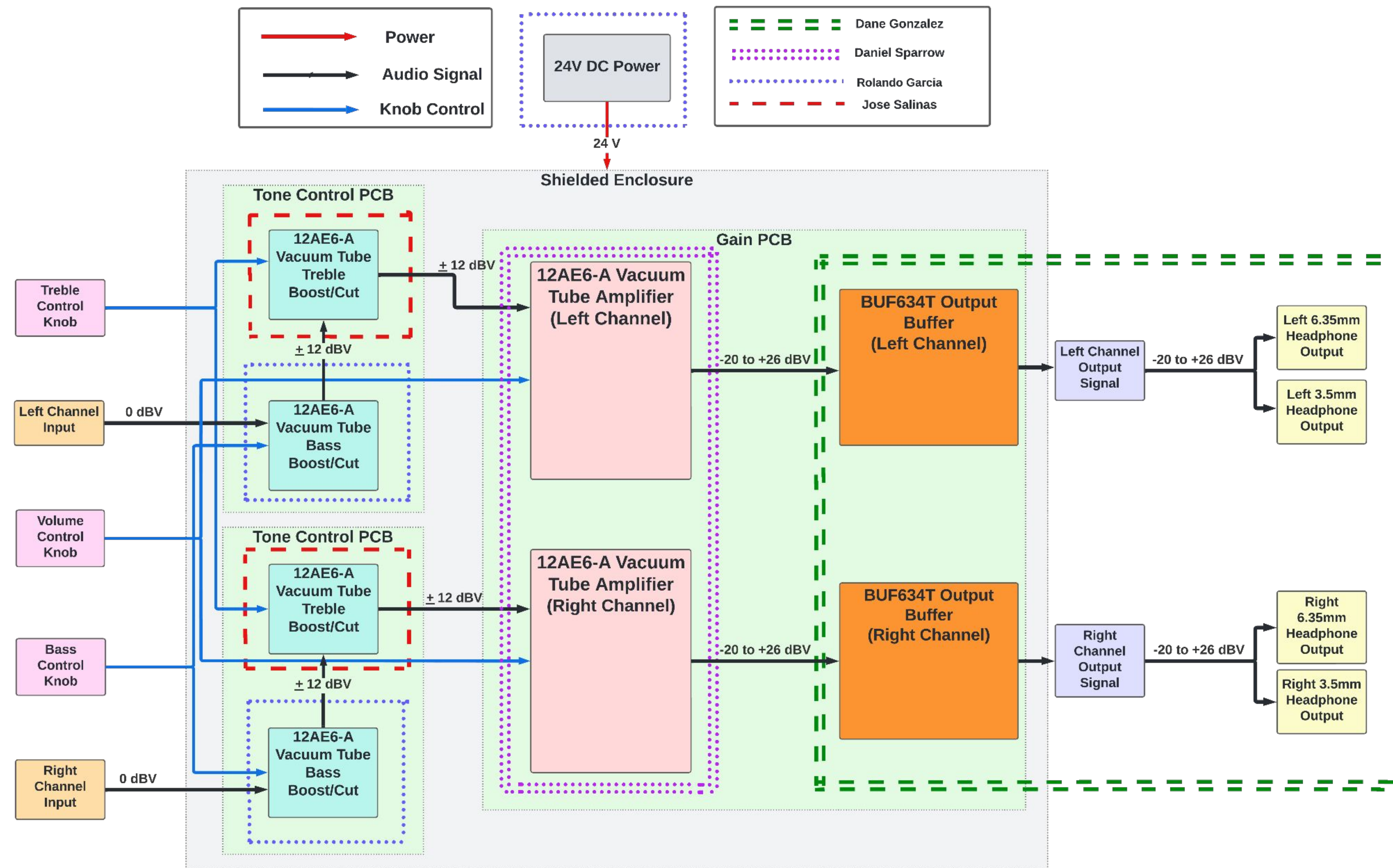
Sponsor: Dr. Richard Compeau  
Faculty Advisor: Mr. Jeffrey Stevens

Special Thanks to Dr. Karl Stephan and Team 2.05: The Drifter

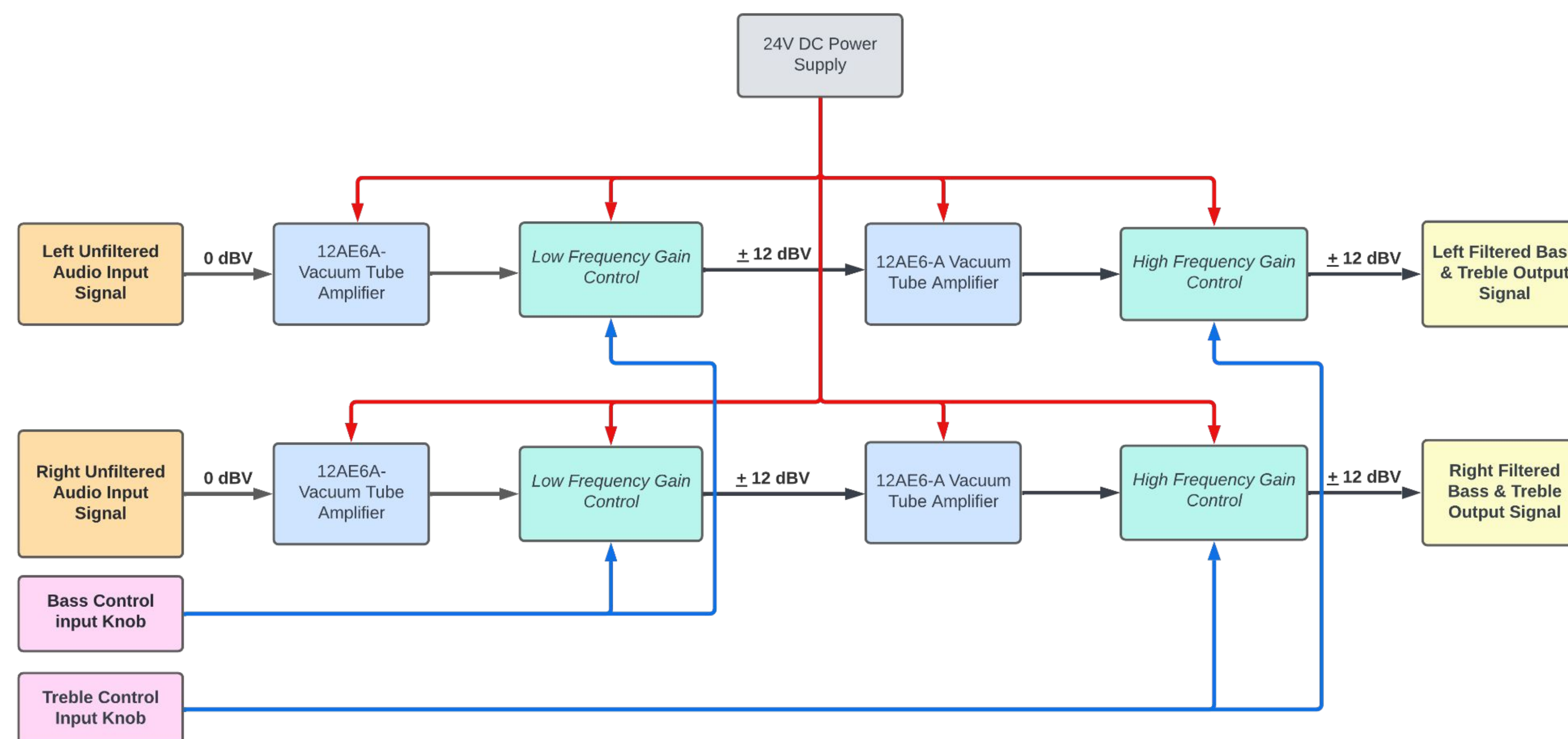
# E1.05 - Hoover Headphones

Dane Gonzalez (PM), Rolando Garcia, Daniel Sparrow, Jose Salinas

## Top Level Block Diagram



## Tone Control Block Diagram



## Team Info



Daniel Sparrow Dane Gonzalez Rolando Garcia Jose Salinas

## Configurations

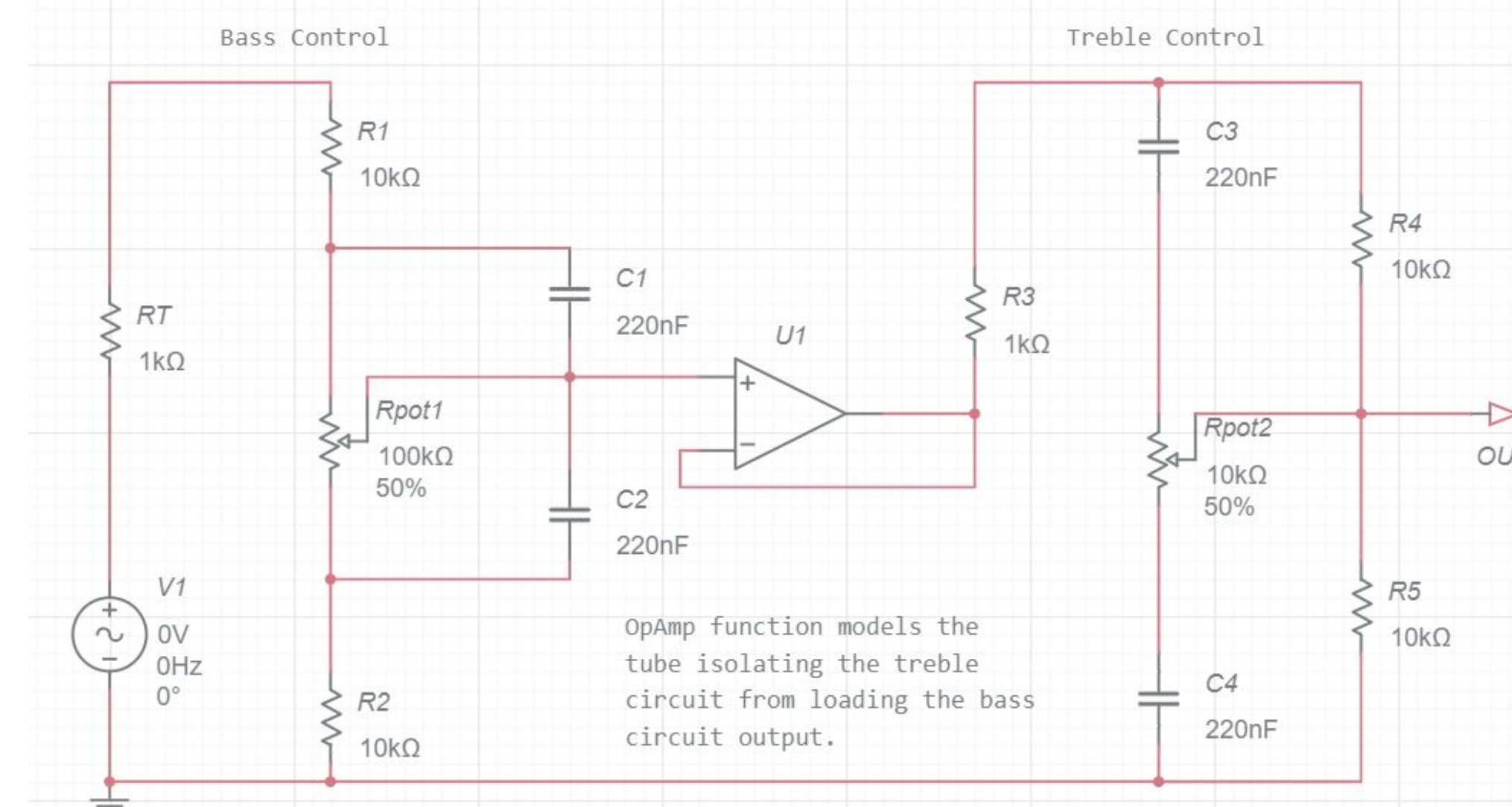
### Base Amplifier Configuration: \$225

- Under \$500 Budget
- Vacuum Tube-based Amplification
- Adjustable Biasing Point
- Output Impedance Matching
- Adjustable Volume Control

### Amplifier with Tone Control Configuration: \$249.94

- Adjustable Treble Tone Control
- Adjustable Bass Tone Control

## Tone Control Simulation



## Simulation Results

