DLP Room Usage Guide and FAQs

How do I get the classroom technology started (shown on the projector)?

To use the classroom technology, you have two options: **Start Meeting or Share Content**. Start Meeting gives you access to all the classroom technology. Share Content will only give you access to the computer and speakers (no doc cam), but is good for local, in-person events. If you already have a Zoom meeting created, use the Meeting ID to join that meeting with the **Join**.

What are all of the controls in the meeting menu?

The meeting menu controls are the same controls you would find in a regular Zoom meeting – just a little re-organized.

In a Zoom meeting, how do I share the PC or change the camera?

The best way to do this is to use the **Share Content** button in the meeting. Pressing *Share to Meeting* on the PC tab will share the PC screen. Switching to the *Camera* tab will allow you to select one of the cameras (including the doc cam).

I don't need to see myself on the screen. How do I only show the shared content?

Press the **View** button on the meeting menu screen. If you are sharing content, you will see a button for **Content Only**. Press this button and all the screens will show the shared PC content.

Why do I see a passcode request when changing the settings?

The default **settings are locked so all users can expect the same things when they use the room**. Except to test the speaker and microphone, there is nothing to do in the settings. Use the controls in the meeting menu to change the camera.

Can I use my own laptop/tablet with the room system?

Yes! If not using a meeting, on your laptop/device open the Zoom client and click on **Share Screen**. The share should automatically start on the projector/system. If you are prompted for a code, check one of the screens for a six-letter sharing code (if you need to turn the screens on, tap **Room Controls** on the touch panel). Alternatively, join the Zoom meeting on your device and share your screen in the meeting. **Make sure to mute the device's microphone and turn the volume off** to avoid a feedback loop.

Isn't there an HDMI or USB-C cable to connect?

Unfortunately, no. The only way to connect to the system with a device is wirelessly using a method described above.